

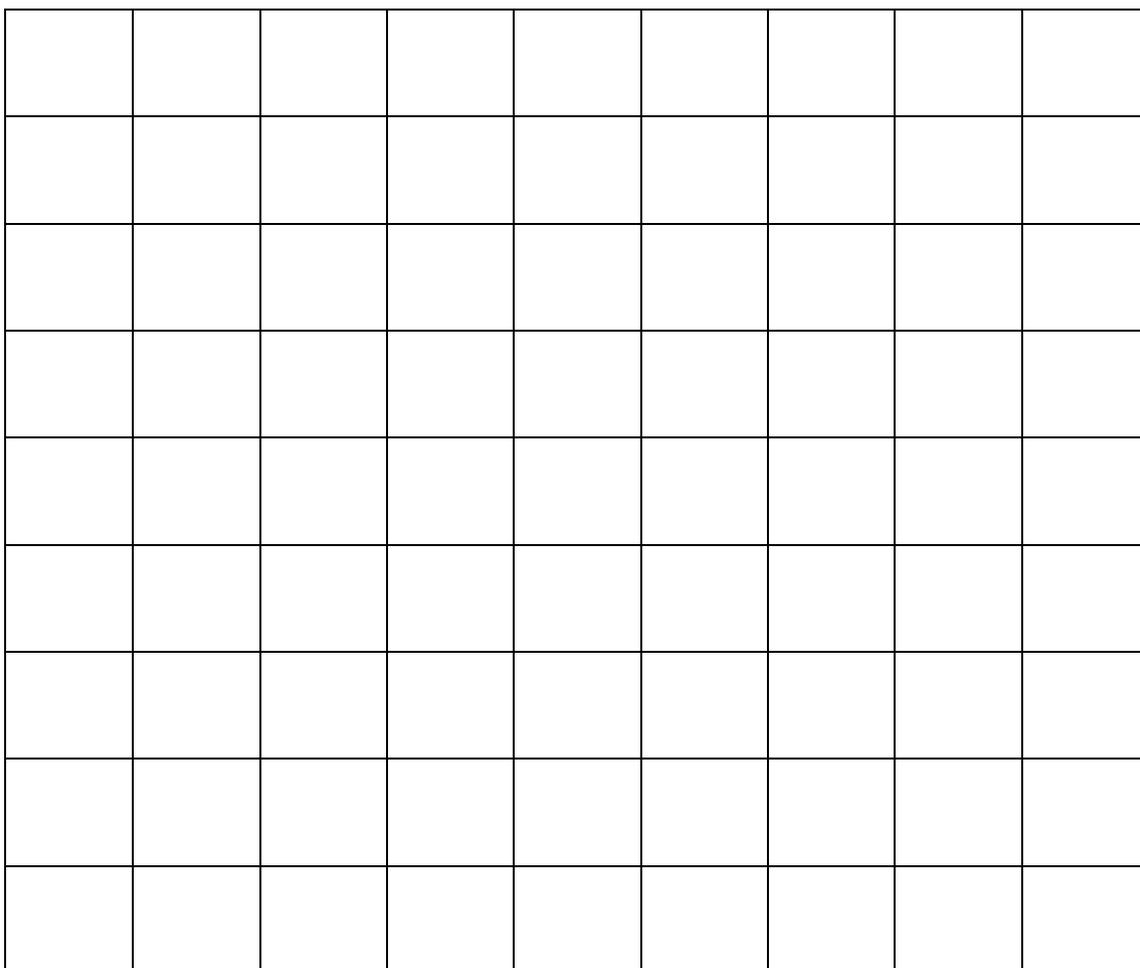
Gomoku

Gomoku was invented in Japan, during the Heian Period (794-1185 A.D.)

It is a game for 2 players.

One player has 30 counters of one colour or animal. The other player has a different colour or animal. We've made it badgers and hedgehogs.

The board is a 9 x 9 square.



Some badgers will eat hedgehogs, but most can't handle them.
They're just too prickly!

Objective: The objective of the game is to form a straight line, either horizontally, vertically or diagonally of 5 pieces.

The players take turns to place one of their 30 pieces or animals on any open position on the board. Each player then takes a turn at moving one of his/her pieces. A piece may be moved one space horizontally or vertically, BUT NOT DIAGONALLY. A piece may NOT jump another piece. No pieces are captured or removed from the board.

Winning: The first player to line up his/her 5 pieces in a straight line in any direction is the winner.